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HW 6

Part 1



① $V = \mathbb{R}^3, F = \mathbb{R}$

(a) four elements of V :

$$\langle 0, 0, 0 \rangle, \langle -1, \pi, 2 \rangle, \langle \frac{1}{2}, e, -7 \rangle, \langle 3, \pi, 1 \rangle$$

four elements of F : $1, \pi, \frac{1}{2}, -17$

(b) Let \vec{v}, \vec{w} be in $V = \mathbb{R}^3$.

Then $\vec{v} = \langle a, b, c \rangle$ and $\vec{w} = \langle x, y, z \rangle$
where a, b, c, x, y, z are real numbers.

We have that

$$\begin{aligned}\vec{v} + \vec{w} &= \langle a, b, c \rangle + \langle x, y, z \rangle \\ &= \langle a+x, b+y, c+z \rangle \\ &\stackrel{\text{real numbers satisfy}}{=} \langle x+a, y+b, z+c \rangle \\ &= \langle x, y, z \rangle + \langle a, b, c \rangle \\ &= \vec{w} + \vec{v}\end{aligned}$$

real
numbers
satisfy
 $m+n = n+m$

(c) Let \vec{v}, \vec{w} be in $V = \mathbb{R}^3$ and α be in $F = \mathbb{R}$

Then $\vec{v} = \langle a, b, c \rangle$ and $\vec{w} = \langle x, y, z \rangle$
where a, b, c, x, y, z are real numbers.

because of the parentheses
we have to compute this first

We have that

$$\begin{aligned}\alpha \cdot (\vec{v} + \vec{w}) &= \alpha (\langle a, b, c \rangle + \langle x, y, z \rangle) \\ &= \alpha \langle a+x, b+y, c+z \rangle \\ &= \langle \alpha(a+x), \alpha(b+y), \alpha(c+z) \rangle \\ &= \langle \alpha a + \alpha x, \alpha b + \alpha y, \alpha c + \alpha z \rangle \\ &= \langle \alpha a, \alpha b, \alpha c \rangle + \langle \alpha x, \alpha y, \alpha z \rangle \\ &= \alpha \langle a, b, c \rangle + \alpha \langle x, y, z \rangle \\ &= \alpha \cdot \vec{v} + \alpha \cdot \vec{w}\end{aligned}$$

real
numbers
satisfy
 $m(n+t) = mn+mt$

② $V = P_2 = \{ a + bx + cx^2 \mid a, b, c \in \mathbb{R} \}$

$F = \mathbb{R}$

(a) four elements from $V = P_2$:

$$1 + x - x^2$$

$$1 = 1 + 0 \cdot x + 0 \cdot x^2$$

$$-\pi + \frac{1}{2}x + 10,032x^2$$

$$-13 + x^2$$

for elements from $F = \mathbb{R}$:

$$3, -\pi, \frac{1}{3}, 1.57932$$

(b) Let $\vec{v}, \vec{w}, \vec{z}$ be in $V = P_2$.

Then, $\vec{v} = a_1 + b_1 x + c_1 x^2$,
 $\vec{w} = a_2 + b_2 x + c_2 x^2$,
and $\vec{z} = a_3 + b_3 x + c_3 x^3$,

Where $a_1, b_1, c_1, a_2, b_2, c_2, a_3, b_3, c_3$ are real numbers.

We have that

compute this first
because of the parentheses

$$\begin{aligned}
& (\vec{v} + \vec{w}) + \vec{z} = \\
&= ((a_1 + b_1 x + c_1 x^2) + (a_2 + b_2 x + c_2 x^2)) + (a_3 + b_3 x + c_3 x^3) \\
&= ((a_1 + a_2) + (b_1 + b_2)x + (c_1 + c_2)x^2) + (a_3 + b_3 x + c_3 x^3) \\
&= [(a_1 + a_2) + a_3] + [(b_1 + b_2) + b_3]x + [(c_1 + c_2) + c_3]x^3 \\
&\quad \text{real numbers satisfy: } (m+n)+t = m+(n+t) \\
&= [a_1 + (a_2 + a_3)] + [b_1 + (b_2 + b_3)]x + [c_1 + (c_2 + c_3)]x^3
\end{aligned}$$

(\subset) Let \vec{v} be in $V = P_2$ and α, β be in $F = \mathbb{R}$.

Then $\vec{v} = a + bx + cx^2$ where a, b, c are real numbers

We have that

$$\begin{aligned}
 (\alpha\beta) \cdot \vec{v} &= (\alpha\beta) [a + bx + cx^2] \\
 &= (\alpha\beta)a + (\alpha\beta)bx + (\alpha\beta)cx^2 \\
 &= \alpha(\beta a) + \alpha(\beta b)x + \alpha(\beta c)x^2 \\
 &= \alpha \left[\beta a + \beta bx + \beta cx^2 \right] \\
 &= \alpha \left[\beta(a + bx + cx^2) \right] \\
 &= \alpha \cdot \left[\beta \cdot \vec{v} \right]
 \end{aligned}$$

③ $V = \left\{ \begin{pmatrix} a & 1 \\ 1 & b \end{pmatrix} \mid a, b \text{ are real numbers} \right\}$, $F = \mathbb{R}$

(a) Four elements from V :

$$\begin{pmatrix} 2 & 1 \\ 1 & -5 \end{pmatrix}, \begin{pmatrix} \pi & 1 \\ 1 & 0 \end{pmatrix}, \begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix}, \begin{pmatrix} \frac{1}{2} & 1 \\ 1 & -\sqrt{2} \end{pmatrix}$$

(b) V is not closed under addition.
To be a vector space we must have that
if \vec{v}, \vec{w} are in V , then $\vec{v} + \vec{w}$ is in V .
This is not true for this V .

For example,

$\vec{v} = \begin{pmatrix} 2 & 1 \\ 1 & -5 \end{pmatrix}$ and $\vec{w} = \begin{pmatrix} \pi & 1 \\ 1 & 0 \end{pmatrix}$ are in V
but $\vec{v} + \vec{w} = \begin{pmatrix} 2+\pi & 2 \\ 2 & -5 \end{pmatrix}$ is not in V
since it isn't of the form $\begin{pmatrix} a & 1 \\ 1 & b \end{pmatrix}$.

(4)

(a) Four elements of $V = \mathbb{R}^2$:

$$\langle 1, -1 \rangle, \langle 0, 0 \rangle, \langle \pi, -\frac{1}{2} \rangle, \langle 7, -1 \rangle$$

(b) We defined a new scalar multiplication: $\alpha \langle a, b \rangle = \langle 2\alpha a, 2\alpha b \rangle$

$$3 \cdot \langle 1, -2 \rangle = \langle 2 \cdot 3 \cdot 1, 2 \cdot 3 \cdot (-2) \rangle \\ = \langle 6, -12 \rangle$$

(c) $V = \mathbb{R}^2$ is not a vector space using regular vector addition and this new scalar multiplication. For example,

part 7 of being a vector space is not true: $1 \cdot \vec{v} = \vec{v}$

For example, if $\vec{v} = \langle 4, 3 \rangle$, then
 $1 \cdot \vec{v} = 1 \cdot \langle 4, 3 \rangle = \langle 2 \cdot 1 \cdot 4, 2 \cdot 1 \cdot 3 \rangle = \langle 8, 6 \rangle \neq \vec{v}$