

Math 2120

4/13/20

Week 12



11.4 continued...

Recall

pg 1

$$\vec{v} = \langle a, b, c \rangle, \vec{w} = \langle d, e, f \rangle$$

$$\vec{v} \times \vec{w} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ a & b & c \\ d & e & f \end{vmatrix}$$

3x3 determinant

$$\begin{pmatrix} + & - & + \\ - & + & - \\ + & - & + \end{pmatrix}$$

$$= \vec{i} \begin{vmatrix} b & c \\ e & f \end{vmatrix} - \vec{j} \begin{vmatrix} a & c \\ d & f \end{vmatrix} + \vec{k} \begin{vmatrix} a & b \\ d & e \end{vmatrix}$$

$$\begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ a & b & c \\ d & e & f \end{vmatrix}$$

$$\begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ a & b & c \\ d & e & f \end{vmatrix}$$

$$\begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ a & b & c \\ d & e & f \end{vmatrix}$$

2x2 determinants

$$\begin{vmatrix} x & y \\ w & z \end{vmatrix} = xz - yw$$

$$\begin{vmatrix} x & y \\ w & z \end{vmatrix}$$

$$\begin{vmatrix} x & y \\ w & z \end{vmatrix}$$

We usually only cross product non-zero vectors.

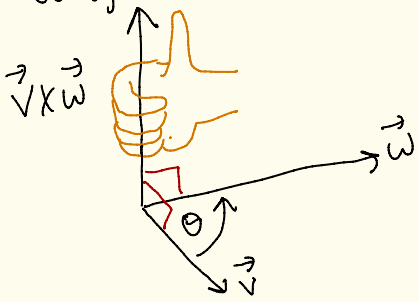
pg 2

Properties of cross product

Let \vec{v} and \vec{w} be non-zero vectors in 3-dimensions [ie $\vec{v} \neq \vec{0}$ and $\vec{w} \neq \vec{0}$]

① $\vec{v} \times \vec{w}$ is orthogonal/perpendicular to both \vec{v} and \vec{w} .

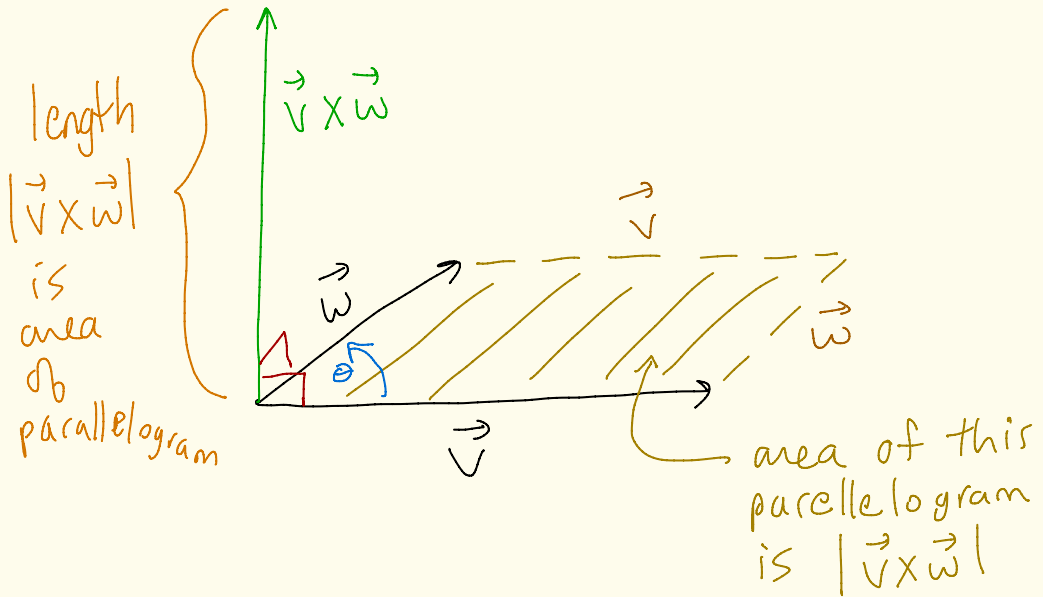
② The direction of $\vec{v} \times \vec{w}$ is given by the righthand rule. That is, if the fingers of your right hand curl in the direction of a rotation (through the angle θ less than 180°) from \vec{v} to \vec{w} then your thumb points in the direction of $\vec{v} \times \vec{w}$.



③ If θ is the angle between \vec{v} and \vec{w} ($0 \leq \theta \leq \pi$) then

$$|\vec{v} \times \vec{w}| = |\vec{v}| |\vec{w}| \sin(\theta)$$

Moreover, this is the area of the parallelogram with sides \vec{v} and \vec{w} .



④ Let \vec{u} also be a non-zero vector. Let α, β be scalars, Then:

$$(a) \vec{v} \times \vec{w} = -(\vec{w} \times \vec{v})$$

$$(b) (\alpha \vec{v}) \times (\beta \vec{w}) = \alpha\beta (\vec{v} \times \vec{w})$$

$$(c) \alpha(\vec{v} \times \vec{w}) = (\alpha \vec{v}) \times \vec{w} \\ = \vec{v} \times (\alpha \vec{w})$$

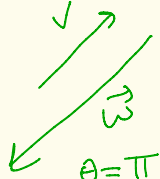
$$(d) \vec{u} \times (\vec{v} + \vec{w}) = \vec{u} \times \vec{v} + \vec{u} \times \vec{w}$$

$$(e) (\vec{u} + \vec{v}) \times \vec{w} = \vec{u} \times \vec{w} + \vec{v} \times \vec{w}$$

parallel



$\theta = 0$



$\theta = \pi$

same as $-(\vec{w} \times \vec{u}) - \vec{w} \times \vec{v}$
by property (a)

Question asked in class

⑤ \vec{v} and \vec{w} are parallel (ie $\theta = 0$ or $\theta = \pi$) if and only if $\vec{v} \times \vec{w} = \vec{0}$

Ex:

$$\vec{v} = \langle 0, 2, 2 \rangle$$

$$\vec{w} = \langle 0, -2, 2 \rangle$$

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Recall:

$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc$$

$$\vec{i} = \langle 1, 0, 0 \rangle$$

$$\vec{j} = \langle 0, 1, 0 \rangle$$

$$\vec{k} = \langle 0, 0, 1 \rangle$$

$$\vec{v} \times \vec{w} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 0 & 2 & 2 \\ 0 & -2 & 2 \end{vmatrix}$$

$$= \vec{i} \begin{vmatrix} 2 & 2 \\ -2 & 2 \end{vmatrix} - \vec{j} \begin{vmatrix} 0 & 2 \\ 0 & 2 \end{vmatrix} + \vec{k} \begin{vmatrix} 0 & 2 \\ 0 & -2 \end{vmatrix}$$

$$\begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 0 & 2 & 2 \\ 0 & -2 & 2 \end{vmatrix}$$

$$\begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 0 & 2 & 2 \\ 0 & -2 & 2 \end{vmatrix}$$

$$\begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 0 & 2 & 2 \\ 0 & -2 & 2 \end{vmatrix}$$

$$= \vec{i} \left[(2)(2) - (2)(-2) \right] - \vec{j} \left[(0)(2) - (2)(0) \right]$$

$$= 8\vec{i} + 0\vec{j} + 0\vec{k} = \langle 8, 0, 0 \rangle + \vec{k} \left[(0)(-2) - (2)(0) \right]$$

Picture

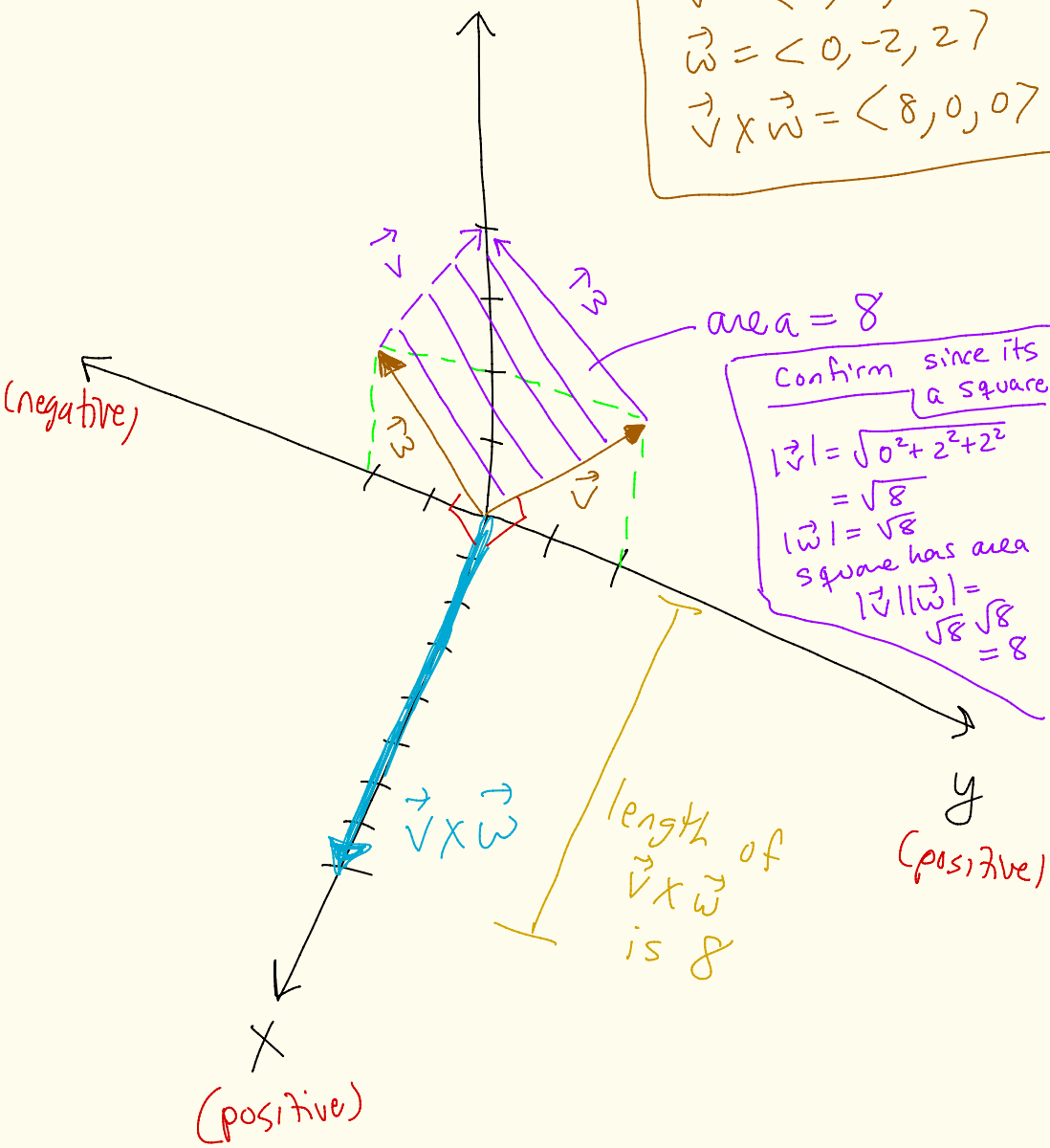
(positive)
z

$$\vec{v} = \langle 0, 2, 2 \rangle$$

$$\vec{w} = \langle 0, -2, 2 \rangle$$

$$\vec{v} \times \vec{w} = \langle 8, 0, 0 \rangle$$

(negative)



area = 8

confirm since its a square

$$|\vec{v}| = \sqrt{0^2 + 2^2 + 2^2}$$

$$= \sqrt{8}$$

$$|\vec{w}| = \sqrt{8}$$

square has area

$$|\vec{v}| |\vec{w}| = \sqrt{8} \sqrt{8} = 8$$

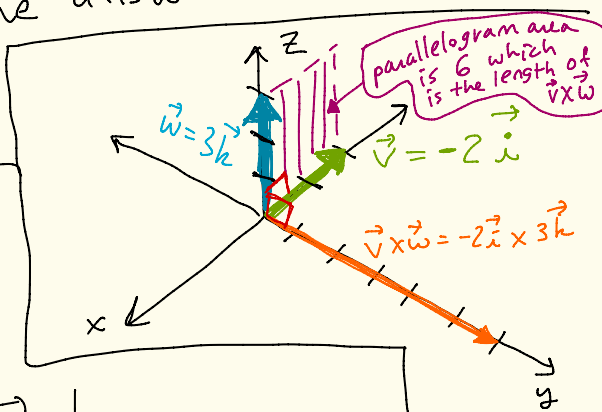
length of $\vec{v} \times \vec{w}$ is 8

(positive)

Calculus workshop

11.4

19 Calculate $(-2\vec{i}) \times (3\vec{k})$ and draw the answer with the vectors.



$$\vec{v} = -2\vec{i} = \langle -2, 0, 0 \rangle$$

$$\vec{w} = 3\vec{k} = \langle 0, 0, 3 \rangle$$

$$\vec{v} \times \vec{w} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ -2 & 0 & 0 \\ 0 & 0 & 3 \end{vmatrix}$$

$$= \vec{i} \begin{vmatrix} 0 & 0 \\ 0 & 3 \end{vmatrix} - \vec{j} \begin{vmatrix} -2 & 0 \\ 0 & 3 \end{vmatrix} + \vec{k} \begin{vmatrix} -2 & 0 \\ 0 & 0 \end{vmatrix}$$

$$= \vec{i}(0 \cdot 3 - 0 \cdot 0) - \vec{j}((-2) \cdot 3 - 0 \cdot 0) + \vec{k}((-2) \cdot 0 - 0 \cdot 0)$$

$$= 6\vec{j} = \langle 0, 6, 0 \rangle$$

9.3

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(14) $f(x) = (1+2x)^{-1}$

Find the Maclaurin series (centered at $a=0$) and its interval of convergence.

Method #1 :

$$\frac{1}{1+2x} = \frac{1}{1-(-2x)}$$

Answers: $\sum_{k=0}^{\infty} (-2)^k x^k$
 interval of conv. $(-\frac{1}{2}, \frac{1}{2})$

works when:
 $| -2x | < 1$
 $| -2 ||x| < 1$
 $|x| < \frac{1}{2}$
 $-\frac{1}{2} < x < \frac{1}{2}$

$\frac{1}{1-r} = \sum_{k=0}^{\infty} r^k = 1 + r + r^2 + \dots$
 when $|r| < 1$ or $-1 < r < 1$

$$\sum_{k=0}^{\infty} (-2x)^k = \sum_{k=0}^{\infty} (-1)^k 2^k x^k = \sum_{k=0}^{\infty} (-2)^k x^k$$

Method 2:

Maclaurin series

$$\sum_{k=0}^{\infty} \frac{f^{(k)}(0)}{k!} x^k$$

$$f(x) = (1+2x)^{-1} \leftarrow f^{(0)}(0) = 1$$

$$f'(x) = -(1+2x)^{-2} \cdot 2 = -2(1+2x)^{-2}$$

$$f''(x) = (-2)(-2) \cdot (1+2x)^{-3} \cdot 2 \quad \left. \begin{array}{l} f^{(1)}(0) \\ = -2 \end{array} \right\}$$

$$= 2^3 (1+2x)^{-3} \leftarrow f^{(2)}(0) = 2^3$$

$$f'''(x) = 2^3 (-3) \cdot (1+2x)^{-4} \cdot 2 \quad \left. \begin{array}{l} f^{(3)}(0) \\ = 2^4 (-3) \end{array} \right\}$$

$$= 2^4 (-3) \cdot (1+2x)^{-4}$$

Maclaurien

$$\frac{f^{(0)}(0)}{0!} x^0 + \frac{f^{(1)}(0)}{1!} x^1 + \frac{f^{(2)}(0)}{2!} x^2 + \frac{f^{(3)}(0)}{3!} x^3 + \dots$$

$$\frac{1}{1} \cdot 1 + \frac{(-2)}{1} x + \frac{2^3}{2} x^2 + \frac{2^4 (-3)}{3 \cdot 2 \cdot 1} x^3 + \dots = 1 - 2x + 2x^2 - 2x^3 + \dots$$

On test

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$$= \dots = \left(\frac{5}{8} \right) = 0$$

$$= \dots = 0$$

↑
"5/8"

telescoping series #3

see solutions ← see extra problem solutions

Question from class:

