

Math 2120

4/30/20



11.8 continued...

Pg 1

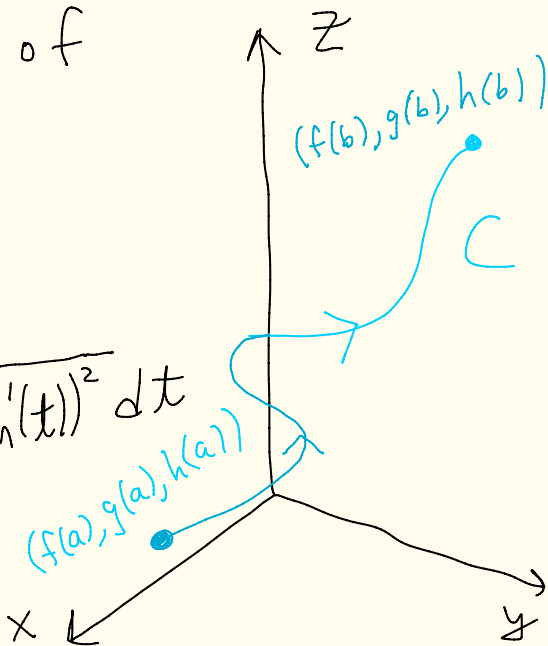
Arclength in 3D

Suppose a curve is given by $\vec{r}(t) = \langle f(t), g(t), h(t) \rangle$ where $a \leq t \leq b$. Suppose $f'(t)$, $g'(t)$, and $h'(t)$ exist and are continuous for $a \leq t \leq b$.

The arclength of C is

$$\int_a^b |\vec{r}'(t)| dt$$

$$= \int_a^b \sqrt{(f'(t))^2 + (g'(t))^2 + (h'(t))^2} dt$$



Ex: Find the arclength given by

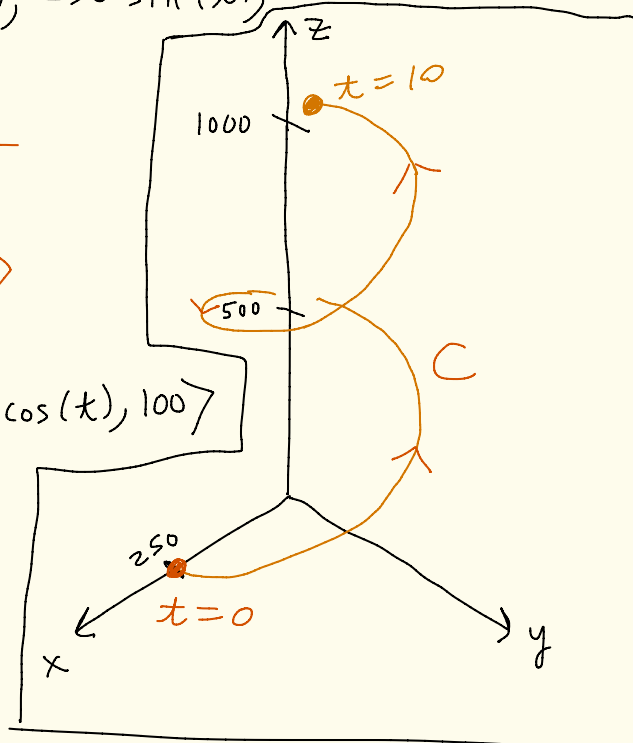
$$\vec{r}(t) = \langle 250 \cos(t), 250 \sin(t), 100t \rangle$$

where $0 \leq t \leq 10$.

$$\vec{r}(0) = \langle 250, 0, 0 \rangle$$

$$\vec{r}(10) \approx \langle -210, -136, 1000 \rangle$$

$$\vec{r}'(t) = \langle -250 \sin(t), 250 \cos(t), 100 \rangle$$



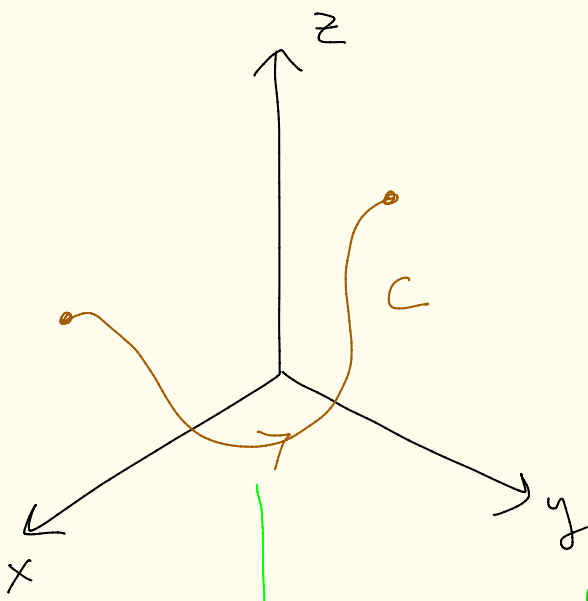
arclength =

$$= \int_0^{10} |\vec{r}'(t)| dt = \int_0^{10} \sqrt{(-250 \sin(t))^2 + (250 \cos(t))^2} dt$$

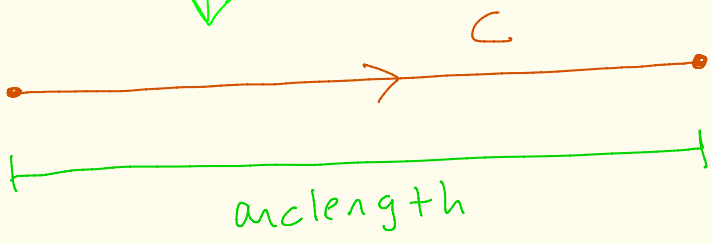
$\rightarrow + (100)^2 dt$

$$= \int_0^{10} \sqrt{250^2 (\underbrace{\sin^2(t) + \cos^2(t)}_1) + 100^2} dt$$

$$= \int_0^{10} \sqrt{72,500} dt = \sqrt{72,500} t \Big|_0^{10} = 10 \sqrt{72,500} \approx 2692.58$$



take curve and straighten out



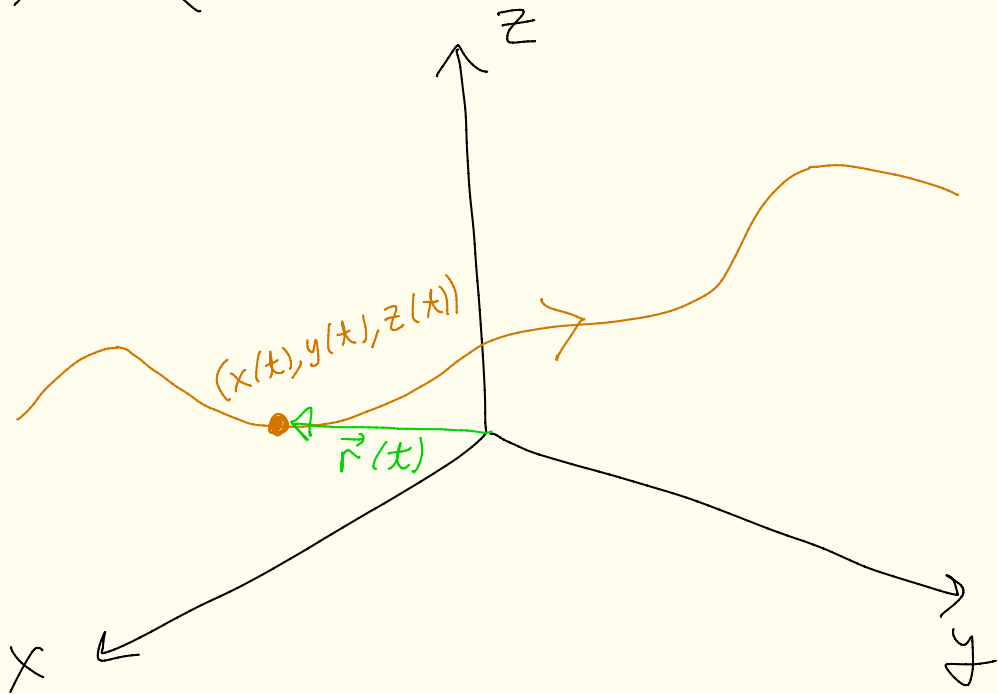
11.7 - Motion in space

pg 4

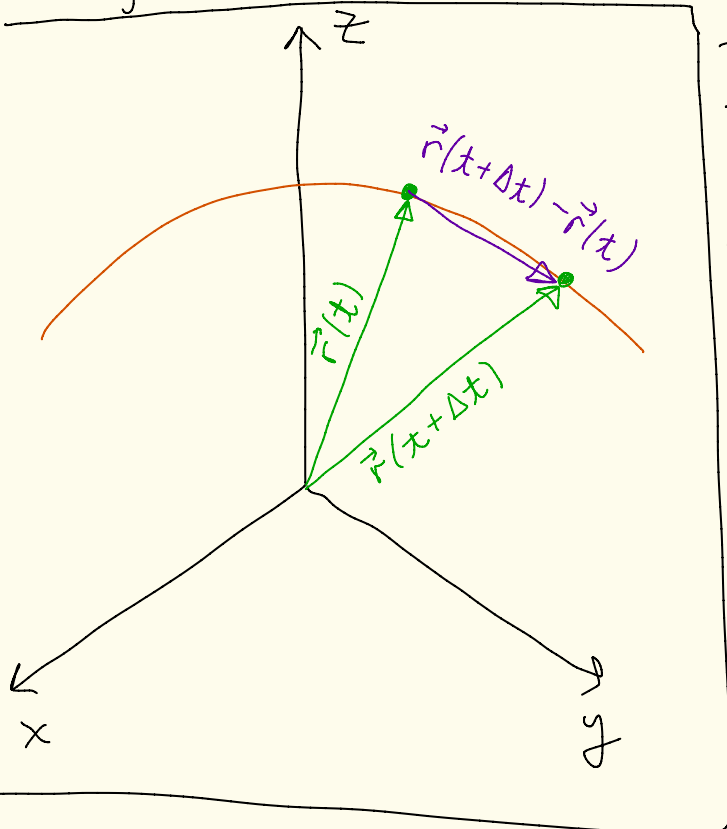
This section is not on the final.

Let the position of an object moving in three-dimensions be given by

$$\vec{r}(t) = \langle x(t), y(t), z(t) \rangle$$



Let's get a formula for the velocity at time t , that is the instantaneous change of position at time t .



The vector $\vec{r}(t+\Delta t) - \vec{r}(t)$ gives the change in position over the time period Δt .
 What we want is

$$\frac{\text{(change in position)}}{\text{(change in time)}} = \frac{\vec{r}(t+\Delta t) - \vec{r}(t)}{\Delta t}$$

This number would give us

the average velocity over time period t to $t+\Delta t$.

We want the instantaneous velocity at t so we take the limit as $\Delta t \rightarrow 0$.

$$\lim_{\Delta t \rightarrow 0} \frac{\vec{r}(t+\Delta t) - \vec{r}(t)}{\Delta t} = \downarrow$$

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$$= \lim_{\Delta t \rightarrow 0} \frac{\langle \vec{r}(t+\Delta t) \rangle - \langle \vec{r}(t) \rangle}{\Delta t}$$

$$= \lim_{\Delta t \rightarrow 0} \frac{\langle x(t+\Delta t), y(t+\Delta t), z(t+\Delta t) \rangle - \langle x(t), y(t), z(t) \rangle}{\Delta t}$$

$$= \lim_{\Delta t \rightarrow 0} \frac{\langle x(t+\Delta t) - x(t), y(t+\Delta t) - y(t), z(t+\Delta t) - z(t) \rangle}{\Delta t}$$

$$= \lim_{\Delta t \rightarrow 0} \left\langle \frac{x(t+\Delta t) - x(t)}{\Delta t}, \frac{y(t+\Delta t) - y(t)}{\Delta t}, \frac{z(t+\Delta t) - z(t)}{\Delta t} \right\rangle$$

$$= \left\langle \lim_{\Delta t \rightarrow 0} \frac{x(t+\Delta t) - x(t)}{\Delta t}, \lim_{\Delta t \rightarrow 0} \frac{y(t+\Delta t) - y(t)}{\Delta t}, \lim_{\Delta t \rightarrow 0} \frac{z(t+\Delta t) - z(t)}{\Delta t} \right\rangle$$

this is a property of limits of vector functions

$$= \langle x'(t), y'(t), z'(t) \rangle = \vec{r}'(t)$$

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$$f'(x) = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$$

- $\vec{r}(t) \leftarrow$ position
- $\vec{r}'(t) \leftarrow$ velocity
- $|\vec{r}'(t)| \leftarrow$ speed
- $\vec{r}''(t) \leftarrow$ acceleration (change in velocity)